1. **RULES:**
   1.1. Races shall be governed by the rules as defined in the current *The Racing Rules of Sailing* (RRS).
   1.2. In case of conflict with class rules, class rules shall govern under RRS 86.1(c).
   1.3. Under RRS 87, *Ensign Class Rule 10: Crews* shall not apply.

2. **NOTICES TO COMPETITORS:** Notices to competitors shall be posted on the Race Committee Bulletin Board on the boathouse and shall also be posted on [www.chelseayacht.org](http://www.chelseayacht.org) under the Racing menu.

3. **CHANGES TO SAILING INSTRUCTIONS:** Any change to the sailing instructions shall be posted at least one hour before the start of the affected event.

4. **SIGNALS MADE ASHORE**
   4.1. Signals made ashore shall be displayed on the Chelsea Yacht Club Flagstaff.
   4.2. When Code Flag "AP" is displayed ashore, ‘1 minute’ is replaced with ‘not less than 30 minutes’ in the race signal AP.
   4.3. “AP over H”, “AP over A”, “AP over a numeral pennant” shall not be used. This modifies RRS "Race Signals" and Rule 27.3.

5. **SCHEDULE OF RACES:**
   5.1. 9:30 AM, Skipper’s Meeting.
   5.2. 11:00 AM, First warning signal.

6. **CLASS FLAGS:** The class definitions and class flags are given in the table below.

<table>
<thead>
<tr>
<th>A Fleet (Orange Square)</th>
<th>B Fleet (Yellow Square)</th>
<th>Ensign Class Flag</th>
<th>C Fleet (Green Square)</th>
</tr>
</thead>
<tbody>
<tr>
<td>All with spinnaker</td>
<td>Without Spinnaker, PHRF 218 and below.</td>
<td>Ensign Class Assoc. One-Design</td>
<td>Without spinnaker, PHRF 219 or above.</td>
</tr>
</tbody>
</table>

7. **RACING AREA:** Attachment A shows the general location of racing areas.

8. **COURSES & MARKS**
   8.1. The starting and finishing marks shall be the race committee signal boat to the east and a nearby floating mark designated as Mark “Y” to the west.
   8.2. Long Course (A Fleet), marks to Port:
      8.2.a. “C” Mark; CYC ORANGE Tetrahedron just north of Bannerman’s Island; Finish at Start/Finish Line.
   8.3. Short Course (B/C/Ensign Fleet), marks to Port:
      8.3.a. “C” Mark; CYC YELLOW Tetrahedron just south of the Newburgh/Beacon bridge; Finish at Start/Finish Line.
   8.4. In the event of light and variable winds, the Race Committee may, at their discretion, instruct all fleets to sail the “Short Course.”
   8.5. Races shall **NOT** be shortened after the start, but may be abandoned.

9. **AREAS THAT ARE OBSTRUCTIONS**
   9.1. Boats shall not sail or pass on the shore side of moorings or anchored or moored boats in a mooring area.
   9.2. A boat which sails or passes on the shore side of such moorings or boats shall be scored DSQ without a hearing.

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9.3. The entire CYC mooring area beginning with the first anchored boat or mooring North of CYC Lighted Buoy (W) and continuing to the last anchored boat or mooring South of CYC Lighted Buoy (N) shall rank as an obstruction. Mooring areas and boats and moorings in mooring areas shall not rank as a mark of the course.

9.4. When not used as a mark of the course, CYC lighted buoys may be passed on either side.

9.5. Contact with empty moorings, and fending off anchored or moored boats with any part of the body is permitted without penalty.

9.6. A boat which collides (boat to boat contact) with a boat anchored or moored in a mooring area shall be disqualified, unless she protests that she was wrongfully forced by another boat to make contact with the anchored or moored boat.

10. THE START

10.1. Races shall be started using RRS 26 with the warning signal made five (5) minutes before the starting signal.

10.2. The start line shall be between the R/C flag on the R/C signal boat and Mark Y (CYC S/is 9.2).

10.3. Boats whose warning signal has not been made shall avoid the starting area during the starting sequence for other races.

11. THE FINISH

11.1. The finishing line shall be between the R/C flag on the R/C signal boat and the course side of Mark Y (CYC S/is 9.2).

11.2. If the race committee signal boat is absent when a boat finishes, that end of the finish line shall be replaced by the “S” mark and she should report her finishing time and her position in relation to nearby boats, to the race committee at the first reasonable opportunity.

12. TIME LIMITS

12.1. The Race Committee’s objective is to provide at least 4 hours of racing for all fleets.

12.2. The time limits, measured from the starting signal of each class, shall be 6 hours for all fleets.

13. PROTESTS AND REQUESTS FOR REDRESS

13.1. Protest forms are available from the CYC Fleet Captain, the Race Committee locker or online at the CYC website under the Racing menu.

13.2. For each class, the protest time limit is 30 minutes after the Race Committee reaches shore. (The Race Committee or the Protest Committee may waive this rule when, in its opinion, circumstances beyond the control of the protesting boat make it impossible for her to submit a written protest within the time limit.)

14. SCORING

14.1. 1 race constitutes a series.

15. SAFETY REGULATIONS

15.1. Boats racing must check in with, and receive confirmation from, the Race Committee via either VHF radio, channel 72, or audibly hailing the R/C Boat prior to the A Fleet warning flag.

15.2. A boat that retires from a race shall notify the race committee as soon as possible.

15.3. Boats are permitted to use any means of propulsion to avoid interference with commercial vessels.

15.4. Boats using means of propulsion that are normally prohibited must return to the exact location where such use began and come to a complete stop before continuing to race.

15.5. Boats interfering with (receiving five sound signals from) commercial traffic shall be scored DSQ without a hearing.

16. SIGNALS:

16.1. Code Flag “N” shall mean that all races are abandoned and there shall be no more racing today. “N over A”, and “N over H” shall not be used. This modifies RRS “Race Signals” and Rule 32.1.
Turning marks are indicated by letters C, D, F, G, I, J, N, R, S, W.

D, R, I and J are CYC white with orange unlighted buoys.

N, S and W are CYC white with orange lighted buoys.

C, F and G are Coast Guard buoys:

C is red nun “54”
F is red light “52”
G is green can “51”